## 160: THE PLAY AND “TARGETING” THE BONUS BALL

1. Bonus Ball is a Call Pocket game. In Call Pocket, obvious balls and pockets do not have to be indicated (straight in shots with no other balls near a pocket).

2. It is the opponent’s right to ask which ball and pocket are being played if they are unsure of the shot.

3. Banks, caroms and combinations of any kind are not considered obvious and both the object ball and the pocket must be called or it is a loss of turn, but not a ball in hand.

4. When calling the pocket, it is **NEVER** necessary to indicate the details such as the number of cushions, banks, kisses, caroms, etc. You simply call the pocket. It matters not how the object ball gets to the pocket, as long as it goes into the called pocket. Only legally pocketed purple and orange balls can remain in their pockets.

5. Any balls illegally pocketed are always returned to the table. You can never fluke a ball. It will always be returned to the table and re-spotted on it’s designated spot.

6. In the case of two or more balls being in the same area or by the same pocket, the shooter must clearly explain to the opponent which ball they are planning to pocket. You cannot just simply call a purple or orange ball without verifying which colored ball you are trying to pocket. This can be done by going up to the colored ball and pointing directly at it.

7. If a player fails to hit the **Bonus Ball** or scratches while shooting to win a game, it is a foul, loss of turn and ball in hand, anywhere for the opponent. **Never, can a Bonus Ball game end, because of a scratch or a fluke.**

8. If any colored ball, **Bonus Ball** or the cue ball is jumped off the table, it is a foul and loss of turn, ball in hand, anywhere for the opponent. **All balls will be returned to the playing surface and re-spotted.**

## “TARGETING” THE BONUS BALL”

### This unique shot is a player favorite and unique to Bonus Ball. At any time during the game, a player may “Target” the Bonus Ball. This means you can pot the Bonus Ball into any pocket for bonus points. Read on and be aware of this exciting shot!

1. At any time during the game, a player may call the **Bonus Ball** into any pocket by using the object ball (purple ball or the orange ball ) in a combination or may carom the cue ball, into the **Bonus Ball**. This is called **“TARGETING”** the **Bonus Ball**. It is always **worth THREE bonus points** when legally pocketing the **Bonus Ball**. If a player misses the combination or carom, he forfeits his turn. It is not a foul, unless you actually scratch the cue ball.