## 180: SCOREBOARD

1. **TIMED GAME:** Bonus Ball is a ten minute game. You should make every effort to play Bonus Ball using the scoreboard. If time is not a factor and you are playing for fun, turn the volume down and just let the clock run down and just continue scoring until one player scores 21 points. It's that simple. If you are in any kind of competition, you want to use the time clock.

2. **SHOT CLOCK:** The scoreboard has a shot clock that should be used when playing in a competitive situation. It is a 30 second shot clock that has a 5 second delay before it resumes counting down. It keeps the game moving along and assures the each player gets more visits to the table.

2. **TIME CLOCK:** If you are in league or tournament play, you must use the time clock. This will ensure that each player is finished around 10 minutes or so. If neither player has reached 21 points after 10 minutes, they finish up the game with a **SHOOT-OUT**.

3. The scoreboard has **ball graphics** above the score of each player. This is very important. It tells you which ball you are to shoot next as well as what ball your opponent is shooting next! You need to pay attention where your opponent's next object ball is sitting.

4. **THE SHOOT-OUT:** If the score of 21 points is not reached by either player, after the 10 minutes of play are up, it's shoot-out time! Both players get one break each to score as many points as possible to try and get to 21 points. You will lag for break. EXAMPLE: If the score is 10-12 and 10 minutes has expired, the players need to lag to see who breaks the first rack. The first player will be allowed to continue his visit until he scores 21 or misses. If he scores 21 points, of course the game will be over before his opponent even gets to shoot. However, if the first player fails to get to 21 points, the balls are re-racked and player 2 has his break and visit. Now, after each player has had one visit, the game is considered over. At this point the score could be only 1-0 but the game is still considered over.

**TIED GAME:** A Bonus Ball game can never end in a tie. If the game is still tied after both players have had a visit, the players will now finish up with each player having a visit with the remaining balls on the table. Again, if the score is still tied after **each player** has **one visit (know as an inning)**, they keep playing until the game ends with one player **ahead** or one player hits **21 points!**

**Players need to keep in mind that if they can't finish a game or stall when they get a good lead, the shoot-out can quickly turn the game around. It is more like a crap shoot. Especially if you lose the lag. The first player to the table will now have a huge advantage to finish to the 21 points first. Don't stall time and play fast and try to get to 21 points. It's the best way to ensure a win! It will also make you a better player!**